

Strength:	<hr/>	AC:	<hr/>	Movement:	<hr/>
Intelligence:	<hr/>	<hr/>			
Wisdom:	<hr/>	HP:	<hr/>	Money:	<hr/>
Dexterity:	<hr/>	<hr/>			
Constitution:	<hr/>	AB:	<hr/>		
Charisma:	<hr/>	<hr/>			

[illegible][illegible]

Death Ray or Poison: _____

Magic Wands: _____

Paralysis or Turn to Stone: _____

Dragon Breath: _____

Rods, Staves, and Spells: _____